## General System

- Weak NT (12-14)

You may meet opponents who play Strong NT (15-17) instead

- Four card majors

This means we only need four of a major to open it
You may meet opponents who play five card majors instead

- Three weak twos

Only three weak twos of course as 2C is strong
Some people play Strong twos where e.g. 2D is strong

- Standard attitude in defence

That means we throw high spot cards (e.g 6,7,8,9) to encourage partner

## 1NT opening

- Can have a weak five card major or a weak six card minor

With a good five card major e.g. KQJxx you can open 1 H then rebid 2 H
With a weak five card major e.g. ${ }^{\text {WJxxx }}$ prefer to open 1NT

- Responder bids:
- Stayman 2C with 11+ and a four card major
e.g. with AJ74 AT3 AT54 Q2 if partner opens 1NT start with 2C Stayman If opener bids $2 S$ you raise to $4 S$.
If opener bids 2D or 2H you settle for 3NT instead
e.g. with 64 T3 T54 AQJT52 just pass the 1NT - you can't bid 2C!
e.g. with 9654 •J643 Q754 2 bid 2C Stayman

Then pass whatever partner bids - it will be better than 1NT
e.g. with \$J9654 AJ43 T54 2 bid 2C Stayman

If partner bids 2 H or 2 S you can pass, you've found a good fit
If partner bids 2D you settle for $2 S$

- Transfer 2D/2H with 0+ and a five card major
e.g. with ©AJT74 AT3 AT4 Q Q2 if partner opens 1NT you start with a 2H transfer

After partner bids 2S you jump to 3NT
Opener corrects to 4S with three Spades (you have an eight card fit), else passes 3NT
e.g. with \$KT764 T32 T54 Q Q2 bid $2 H$

After partner bids 2 S you pass. It will be better than 1NT
e.g. with ©AQ764 •AQ32 T54 \$ 2 bid $2 H$

After partner bids 2S you bid 3H.
You have shown a good hand with 5 Spades and 4 Hearts. Opener will choose 3NT, 4H or 4S

- 2NT invitational with 11-12
e.g. with $\uparrow$ KQJ JJ52 T954 \& AJ2 bid 2NT

Opener will raise to 3NT with a good 1NT opener else pass

- 3C/3D/3H/3S with $16+$ and a good suit
e.g. with Q Q $\downarrow$ A2 AKJT954 \& A4 bid 3D

Opener will bid 3NT with a minimum hand, else maybe 4D and you might get to 6D

## Other NT openings

- Stayman and transfers apply whenever the partnership's first natural bid is NT, i.e.
- $\quad 1 \mathrm{NT}$ opening (12-14) and 2NT opening (20-22)
- 1NT overcall (15-17) and 2NT overcall (about 16-20)

NT overcalls also require a stopper
E.g. if the opponents open 1S you can overcall 1NT with KT3 A52 AQ95 QJ2

If you have 73 AK52 AQ95 QJ2 (no stopper) you should double instead
E.g. if the opponents open a weak 2D you can overcall 2NT with KT3 A52 AQ95 QJ2
E.g. if the opponents open a weak 2D you can overcall $3 N T$ with KT3 A2 AQJ95 AQ2

- 2NT rebid after a 2C opening (23-24)
E.g. with AKQ3 K2 AKQ9 QT2 plan to open 2C then rebid 2NT

They open 1NT

- Double is penalties (any hand stronger than their 1NT opener)
E.g. with $\$$ A73 32 KQJT93 A2 double 1NT and lead a Diamond. You expect 5 Diamonds and 2 Aces
- Partner normally leaves in the double, only escapes with a weak hand with a long suit
E.g. with $\mathbf{7 3} 762$ 976532 $\$ 2$ if partner doubles 1NT you should remove to 2D
E.g. with $\mathbf{7}$ • 762 A76532 $\$ 2$ if partner doubles 1NT you should leave it in
- Other overcalls of their 1NT are natural two level overcall E.g. with KQT43 752 A532 $\$$ you are just about worth overcalling 1NT with 2 S


## Suit openings

- $1 \mathrm{C} / 1 \mathrm{D} / 1 \mathrm{H} / 1$ S openings all about $12-19$ with at least a four card suit Open the lower of two four card suits, the higher of two five card suits E.g. with \$J53 •AJ62 A2 \& AJ42 open 1C, with 3 -AJT62 A2 \&AJT42 open 1H
- Rebid NT with 15-17 balanced, jump rebid 2NT with 18-19 balanced

When you choose your opening bid plan your rebid too
E.g. with KQ3 AJT52 AK2 \$J3 you plan to open 1H then rebid 2NT

- Respond 1NT with 6-9, respond 1 suit with 6+, respond at 2 level with 10+ With a weak hand with a long suit sometimes you have to bid 1NT E.g. with 73 AJT542 742 \$/3 if partner opens 1S you must be disciplined and reply 1NT
- The 2 H response to a 1 S opening promises 5+ Hearts (else bid NT) This is because with only four Hearts you can bid 2C/2D/2NT instead
- Reverse with 16+ only

A reverse is when opener's rebid is in a suit higher than his first
For example opening 1D then rebidding 2 H
This shows five Diamonds, four Hearts and 16+ as it forces the bidding up high
If you only have 12-15 with five Diamonds and four Hearts you can't make this bid

Another sort of reverse is opening 1D then, suppose partner bids 1H, bidding 3C.
This shows five Diamonds four Clubs and a really good hand (18-19) as the bidding is forced so high

## 2C opening

- Any hand with $23+$ or game in your own hand

Then rebid 2NT (23-24) or show your suit
E.g. with \$AK3 AQT942 AJ2 AJ plan to open 2C then bid $2 H$

- Responder usually bids 2D, except with a very good suit of his own
E.g. with 74 AQT942 32 you can respond to partner's 2C opening with 2 H


## Weak openings

- $2 \mathrm{D} / 2 \mathrm{H} / 2 \mathrm{~S}$ all 5-9 with six card suit
- 3C/3D/3H/3S all 5-9 with seven card suit (or six with really good shape)
E.g. with $3-5$ KQJT65 JT965 you are definitely worth a 3D opening bid
- Open at 4 level with eight card suit (or seven with really good shape)
- Responder raises with trump support even with weak hand
E.g. with Q43 Q542 JT632 $\$$ If partner opens 2 H raise to $4 H$ !

Responder bids a new suit or NT only with a very good hand
E.g. with AKQ43 2 AT632 K2 if partner opens $2 H$ you can bid 2 S (forcing)

## Overcalls

- At the one level, 8+ and at least a five card suit
- At the two level, 10+ and at least a five card suit
- Jump overcalls are weak
E.g. with $\mathbf{4} 43$ 654 KQJ632 $\uparrow$ J if they open 1C jump to 2D. If they open 1H/1H jump to 3D!
- Responding to overcall: weak raises, cuebid with good hand, new suits forcing, NT needs strength You can raise partner even with a weak hand if you have good support With a good hand you instead need to cuebid (bid their suit)
E.g. with Q43 Q542 JT632 $\$$ if partner overcalls $1 H$ raise to $3 H$
E.g. with AQ3 Q52 AT632 I If partner overcalls 1H cuebid the enemy suit
E.g. with \$J3 Q2 AK632 \$KJT if partner overcalls 1H start with 2D

This new suit is forcing. If the overcaller is weak you just end up in 2 H
E.g. with \$J3 Q42 AT632 \$KJT if partner overcalls 1H bid 1NT

You need to be a bit stronger to reply 1NT as partner has only shown 8+

- Overcalls (and doubles) may be made a bit lighter when re-opening Reopening is when it's about to be passed out, e.g. 1D-(1H)-P-(P) You have opened 1D, they have overcalled 1H and it's back round to you If you pass the auction will end
So you know partner must have some points. You should often re-open with a double or bid, especially if you are short in the enemy suit


## Double

- Doubles of their NT bids are always penalty Partner normally leaves it in, escapes with a weak hand with a long suit
- If one partner has a well defined hand (made a pre-empt or NT bid) partners doubles are penalty
E.g. if partner opens 1NT and the enemy overcall it, you can double for penalties
E.g. if partner opens 3 H and the enemy overcall 3S, you can double for penalties
- Otherwise, doubles of low suit bids (1C-3S) are takeout

If the opponents have bid one suit, double shows the other three (especially majors), e.g. (1H)-x If the opponents have bid two suits, double shows the other two (especially majors), e.g. (1H)-P-(1D)-x

It's important to compete when the opponents have found a fit, e.g. (1H)-P-(2H)-x

- Double is normally any opening hand short in their suit But also any really good hand with $16+$ should double then bid a suit E.g. with \$/3 Q542 AT2 \$AQ74 if they open 1S double, expecting to pass partner's response E.g. with $\mathbf{~ A 3}$ •AKQ542 AT2 Q74 if they open 1S double, then bid Hearts. This shows a hand too good to overcall 2 H
- Responding to a double: normally bid your best suit, jump with 10+, NT neds strength Responder can pass the take out double to defend if he has lots of trumps
E.g. with Q Q543 J32 32 IT74 if partner doubles their 1S you reply 2C
E.g. with Q543 A32 K2 \&JT74 if partner doubles their 1S you reply 1NT (needs 8+)
E.g. with Q54 •J32 K2 AQT74 if partner doubles their 1S you jump to 3C showing a good hand
E.g. with Q54 AT32 K2 AQ74 if partner doubles their 1S you jump to 4H expecting to make it
E.g. with QJT54 T32 A2 A32 if partner doubles their 1S you pass, hoping for a big penalty
- Double of their artificial bids show you have that suit (e.g. doubling Stayman shows Clubs)
E.g. with Q54 T32 A2 AJT32 if they bid 2C Stayman you double. Partner may raise Clubs, or at the very least lead them for you if you end up defending


## Competitive auction

- If they double/overcall a raise of partner's suit is pre-emptive; weak hand lots of trumps
- With a genuine raise of partner's suit cuebid the enemy suit, which is always forcing

See section on overcalls
In general in a competitive auction raise to the level of the fit
That means if your side has 9 trumps bid for nine tricks (the three level)

## Blackwood

- After a suit bid, 4NT asks for Aces (5C=0/4, 5D=1 etc.)

Only bid Blackwood if you know your side is strong enough for slam
Otherwise bid naturally e.g. 5H to invite partner to 6 H
If your side has 3 or 4 Aces you bid the slam

- Follow up bid 5NT asks for Kings (6C=0/4, 6D=1 etc.)

This is when your side has all the Aces and there is a chance for a grand slam In general you only want to bid a grand slam if you can count 13 tricks

- But 4NT immediately after another NT bid is a natural invite to 6NT (e.g. 2NT-4NT) E.g. in the auction 1NT-2H-2S-3NT-4NT the 4NT follows 3NT so is just a natural invite to 6NT E.g. in the auction (2D)-2NT-4NT the 4NT follows 2NT so is just a natural invite to 6NT
E.g. in the auction 1NT-2H-2S-4NT the 4NT is Blackwood asking for Aces (with Spades as trumps)


## Defensive Carding

- Standard attitude - play a high spot-card to encourage a suit

From the cards 2,3,4,5,6,7,8,9 play the highest you can afford to encourage partner
E.g. if you have KQ932 and partner leads the suit you encourage with the 9
E.g. if you have 9732 and partner leads the suit you discourage with the 2

Applies when partner lead's a suit (e.g. cashes an Ace) and also on your first discard You have to watch your partner's discards! If he throws the 8 of Spades you may want to switch to Spades later If he throws the 3 of Spades there is probably another suit he prefers

- Play high-low with an even number on declarer's lead
- Opening leads vs NT are normally fourth highest from longest and strongest suit If declarer has bid a suit normally avoid that unless you have more than him If partner has bid a suit lead that
If you are very weak consider abandoning your long suit and trying to hit your partner's suit
- Opening leads vs suit contracts can also be doubleton or singleton

Lead high from a doubleton
These leads might get your side a ruff, but are also safe leads

- Lead top of touching honour e.g. KQ3, follow suit with lowest e.g. KQ3

So if partner begins a trick with the King he denies the Ace
If partner follows suit with a King he denies the Queen
Get into the habit of watching your partner's cards and working out what he has!

- Lead
- high from a doubleton e.g. $\underline{9} 2$ or $\underline{Q} 3$
- low from an honour e.g. K32
- middle-up-down (MUD) from three small $8 \underline{7} 3$
- second highest from four small e.g. 9843

These rules apply throughout the defence
After your partner has lead try and work out what holding he has in the suit

